Reversible Wolf in Sheep's Clothing

Inspired by the reversible creations of Susan B. Anderson, I present to you the first reversible toy pattern I wrote: a wolf that turns into a sheep! This pattern uses simple stitches in circular knitting to create a toy with minimal finishing required. It's adorable and ferocious at the same time!

Materials and Tools:
Worsted-weight yarn in three colors
Wolf -   Gray in any shade (Sample uses Cascade 220 – Smoke Heather #945)
Sheep -   White in any shade (Sample uses Cascade 220 – Natural #8010)
Scraps of black yarn or black fabric paint for eyes
Size 5 double pointed needles
Yarn needle for sewing pieces and weaving in ends

Stitch Reference:
k -   knit
p -   purl
k2tog-   Knit two stitches together as if they were one.
ssk -   "Slip, slip, knit." Slip two stitches knitwise onto the right-hand needle. Using the left
           needle inserted into the front of these stitches to hold them, knit these two stitches

together through the back loops with the right needle.

CDD - centered double decrease, also known as "s1, k2tog, psso." Slip one stitch onto right hand needle, knit two together, pass slipped stitch over the k2tog, decreasing 2 stitches.

C2F - Slip one stitch from the left needle to a cable needle, and hold in *front*, knit one, pass the stitch from the cable needle to the left needle, knit.

C2B - Slip one stitch from the left needle to a cable needle, and hold in *back*, knit one, pass the stitch from the cable needle to the left needle, knit.

Tips:

- Leave the tail from the cast-on edge hanging to show you where the round begins. This is easier than using a marker, especially with double-pointed needles.
- Leave remaining tails long and on the outside of the pieces – you will use them to sew the heads to the bodies.

Body (make one in white for sheep, one in gray for wolf):
Cast on 30 stitches and join in the round onto three double-pointed needles, being careful not to twist work. Knit even for twelve rounds or until work measures about 2" from cast-on edge.

Round 13: ssk, K8 around (9 stitches per needle, 27 total)
Round 14: Knit
Round 15: K1,ssk, k3, k2tog, k1 around (7 stitches per needle, 21 total)
Round 16: knit
Round 17: k1, ssk, k1, k2tog, k1 around (5 stitches per needle, 15 total)
Round 18: knit
Round 19: k1, CDD, k1 around (3 stitches per needle, 9 total)

Cut yarn leaving at least an 8" tail. Use either a yarn needle or a crochet hook to pass end through all nine remaining stitches. Pull tight and secure with a knot.

Sheep's head:
With white, cast on 9 stitches onto three double-pointed needles. Join in the round, being careful not to twist work.

Round 1: knit
Round 2: kfb in each stitch (6 stitches per needle, 18 total)
Round 3: knit
Round 4: kfb, knit 4, kfb (8 stitches per needle, 24 total)
Round 5: knit
Round 6: kfb, k7 around (9 stitches per needle, 27 total)
Round 7-10: Work even for four rounds or until piece measures 1 ½ " total
Round 11: knit to last two stitches, k2tog around (8 stitches per needle, 24 stitches total)
Round 12: k2, k2tog around (6 stitches per needle, 18 total)
Round 13: k1, k2tog around (4 stitches per needle, 12 total)
Switch to black yarn for the nose. Stuff head at this point.
Round 14: k1, k2tog, k1 around (3 stitches per needle, 9 total)
Cut black yarn. Use either a yarn needle or a crochet hook to pass end through all nine remaining stitches. Pull tight and secure with a knot. Use black end to cover any hole or transition at the color change.   Hide yarn ends inside head.

Sheep's ears (2):
With little black nose facing towards you, pick up 4 stitches just behind decrease swirl using white yarn.
Knit 3 rows.
Row 4 (WS): ssk, K2tog (4 stitches)
Row 5: knit
Row 6: CDD (1 stitch remains)
Cut yarn and thread though last stitch. Pull tight and thread back down through side of triangle furthest from the nose. Tie a knot at the base of the triangle to secure. Bury the end inside the head.   Do this once more.

Wolf's head:
With gray, work as for sheep's head through round 10.
Round 11: Ssk, k5, k2tog around (7 stitches per needle, 21 total)
Round 12: Ssk, k3, k2tog (5 stitches. 15 total)
Round 13 (cable round) :
        Needle 1 - K5
        Needle 2 - C2F, k1, c2b
        Needle 3 - k5 (15 stitches total)
Stuff head at this point.
Round 14:
        Needle 1 - Ssk, k1, k2tog
        Needle 2 - K1, CDD, k1
        Needle 3 - ssk, k1, k2tog (9 stitches left)
Round 15: Knit one round even for a long wolfish snout.
Change to black yarn.
Round 16: K2tog around to last stitch, k1 (5 stitches left.) Use either a yarn needle or a crochet hook to pass end through remaining stitches. Use black end to cover any hole or transition at the color change. Secure ends inside head.

Wolf ears (make 2):
With gray. cast on 10 stitches onto three DPNS.
Round 1: knit even.
Round 2: K2, k2 tog, k to end of round (9 stitches total)
Round 3: knit even.
Round 4: K1, k2tog, k3, ssk, k1 (7 stitches total)
Round 5: knit even.
Round 6: K2tog, CDD, ssk (3 stitches)
Use either a yarn needle or a crochet hook to pass end through all nine remaining stitches. Pull tight and secure with a knot.

Wolf's tail:
Using gray, cast on 7 stitches. BO knitwise.

Sheep's tail:
Using white, cast on 5 stitches. BO knitwise.

Finishing:
Using ends left long from the tops of the body pieces, sew heads to bodies securely. Do this step before adding any other parts to each animal. This helps you check to see if the placement is even and symmetrical. Sew ears to the wolf's head and tails to each animal's behind. Trim any long ends inside the animals down to about 2 inches.

To add eyes, you have a couple of options. You can embroider two spots for eyes with leftover black yarn. Alternatively, you can cheat and use fabric paint to inject a little bead of black paint into where you want the eyes.   For the wolf, add eyes right inside the crosses of the cables to make him look angry.   For the sheep, place the eyes as pictured.

Turn one of the animals inside out so that the purl side faces out. Place this one inside the other animal so that the faces are in opposite directions. Test by reversing the toy before sewing and adjust as needed.   Whipstitch animals together at their bases.

Make a stitch from the bottom of the wolf's head to the inside of the bottom of the sheep's head. Pull tightly, secure and hide ends inside the toy. Test toy's motion one last time to check for anything that might need a stitch to stay secure. Admire your handiwork!

Front views: Wolf and sheep

Back views: Lion and lamb